



# STUDENTS INDUSTRIAL WORK EXPERIENCE SCHEME SIWES



ROLASOFT PROFESSIONAL COMPUTER & IT COURSES VERSION 2.0 LATEST

# SIWES Diploma in Motion Graphics & Animation

Become a job-ready Motion Graphics & Animation in 3-6 months!

# **Benefits of Studying with RolaSoft**

#### 1. Industry-Relevant Curriculum

Stay ahead with a syllabus designed by industry experts, focused on real-world applications of motion graphics and animation.

#### **2.** Hands-On Training

Learn by doing — build real-time projects, full-scale motion graphics and animation.

#### **3. Experienced Instructors**

Gain insights from certified professionals and senior certified ethical hacker with years of teaching and industry experience.

#### 4. Placement Assistance

Access job support services including resume building, mock interviews, and direct placement opportunities with partner companies.

#### **5. Flexible Learning Modes**

Choose between: Online, Offline (at our center), or Hybrid Classes

# **Benefits of Studying with RolaSoft**

6. Mini & Major Projects

Work on individual and group projects to strengthen your portfolio and impress future employers.

**7.** Certification Upon Completion

Earn a Diploma Certificate from RolaSoft Technologies, recognized by IT recruiters and employers.

**8. Small Batch Size** 

Personalized attention and better interaction in small groups for an enhanced learning experience.

**9.** Affordable Fees & Installment Plans

Top-tier training at a reasonable cost, with flexible payment options.

10. Career-Oriented Skills You'll Gain at RolaSoft Technologies

RolaSoft ensures you're job-ready with the right tech stack and practical knowledge.

#### **SIWES Overview**

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SIWES (Student Industrial Work Experience Scheme) is a structured industrial training program designed for students in Nigerian tertiary institutions studying science, engineering, technology, and other professional courses. It is coordinated by the Industrial Training Fund (ITF) and serves as a bridge between academic knowledge and practical industry experience.

Typically conducted for a duration of **3–6 months**, SIWES places students in real work environments related to their field of study. During this period, they apply classroom theory to practical tasks and gain firsthand understanding of workplace expectations and professional practices.

# **Advantages of SIWES to Students**

#### **Advantages of SIWES to Students**

Hands-On Experience: Provides real-world exposure and practical knowledge in the student's field.

Bridging the Skills Gap: Helps students connect academic theories with industry practices.

Career Readiness: Prepares students for post-graduate employment by developing technical and soft skills.

Professional Networking: Offers opportunities to build relationships with industry professionals.

Improved Employability: Enhances resumes/CVs with relevant work experience that employers value.

Understanding of Workplace Culture: Teaches students workplace ethics, teamwork, and communication.

**Opportunity for Future Placement:** Sometimes leads to job offers or future internships with the same organization.

# **SIWES Motion Graphics & Animation Course Details**

**V** Duration

Three-Six (3-6) Months

Schedule
Weekdays / Weekends

Learning Modes
Online, Offline (at our center), or Hybrid Classes

Start Date
New batches start every month — enroll now!

Eligibility
No prior experience required

# SIWES Motion Graphics & Animation – Program Details

#### **Program Overview**

The **Motion Graphics & Animation** course trains students in designing and animating digital graphics for video, film, advertising, and online content. It combines visual design, animation principles, and software skills to create dynamic visuals that move. Students learn how to create animated titles, explainer videos, promotional content, and digital storytelling using tools like **Adobe After Effects**, **Cinema 4D**, and **Blender**.

# **SIWES Motion Graphics & Animation - Target Audience & Prerequisites**

#### **Target Audience:**

Design, media, and communication students; aspiring animators and video content creators, especially for SIWES or internships students.

#### **Prerequisites:**

Basic understanding of graphic design or video editing is helpful but not required.

#### **Module 1: Introduction to Motion Graphics**

- What are motion graphics?
- ✓ Difference between motion graphics and traditional animation
- Applications in advertising, branding, and media
- ✓ Overview of motion design workflow

#### **Module 2: Design Foundations**

- ✓ Typography for motion
- Color theory in animation
- ✓ Layout and composition
- ✓ Storyboarding and visual scripting

#### **Module 3: Software Tools & Interface**

- Introduction to Adobe After Effects
- Working with compositions, keyframes, layers
- ✓ Integration with Photoshop and Illustrator
- Basic overview of **Cinema 4D** or **Blender** for 3D motion

#### **Module 4: Animation Basics**

- Keyframing and easing
- ✓ Motion paths and transformations
- ✓ Timing and spacing principles
- ✓ Frame rates and motion blur

#### **Module 5: Text & Logo Animation**

- ✓ Kinetic typography techniques
- Animating logos for branding
- ✓ Masking and tracking
- ✓ Creating intro/outro animations

#### Module 6: Visual Effects (VFX) Integration

- ✓ Green screen (chroma keying)
- ✓ Particle systems and visual enhancements
- ✓ Camera tracking and compositing
- ✓ Using plugins like Element 3D or Trapcode

#### Module 7: Sound & Sync

- Working with audio layers
- Syncing visuals with voiceovers or music
- ✓ Sound effects and transitions
- ✓ Audio-reactive animations

# **SIWES Final Capstone Project (End of 3-6 Months)**

Students will complete an **industry-level project**:

Final project: create an animated explainer or promo video, Build a motion graphics showreel.

# **SIWES Motion Graphics & Animation - Certification Obtain**

After completion of the program, the student will be awarded with a certificate:

**SIWES Diploma in Motion Graphics & Animation** 

# **SIWES Motion Graphics & Animation - Roles After Completion**

Graduates of this course can pursue the following roles:

- Motion Graphics Designer: Creates animated graphics for videos, apps, and ads.
- Animator (2D/3D): Builds animated sequences using keyframes and motion paths.
- Video Content Creator: Designs and edits branded animated videos for digital platforms.
- Multimedia Designer: Combines video, graphics, and sound into cohesive digital experiences.
- Visual Effects Artist (Junior): Adds dynamic elements like particles, transitions, or effects to video
- **Explainer Video Artist:** Develops story-driven animated videos for brands or educational use.
- YouTube/Ad Motion Editor: Designs dynamic intros, transitions, and animated visuals for video marketing.

# **Rolasoft Technologies Services**

#### Rolasoft Technologies – Services Offered

- SOFTWARE DEVELOPMENT COMPANY
- (MOBILE APPLICATION, WEB APPLICATION, DESKTOP APPLICATION, CUSTOMIZED APPLICATION, E-COMMERCE WEBSITE)
- PROFESSIONAL COMPUTER AND IT EDUCATION

(TOP-UP PROGRAMS, DIPLOMA PROGRAMS, CERTIFICATE PROGRAMS, TECH @ SCHOOL, CORPORATE PROGRAMS, SIWES PROGRAMS, CUSTOMIZED PROGRAMS)

**DIGITAL ADVERTISING AND BUSINESS BRANDING** 

(SOCIAL MEDIA MARKETING, EMAIL MARKETING, CONTENT MARKETING, WEBSITE SEO, BRANDED CLOTHING, STICKERS AND TAG, CUSTOM BRANDING, AND MANY MORE)

INTERNATIONAL UNIVERSITY ADMISSION PROCESSING

(AMERICA, UK, CANADA, EUROPE, AFRICA, AND MANY MORE)

# **Contact & Registration**

**Phone:** +234 8032867212, +234 8082171242

Email: info@rolasofttech.com

Website: www.rolasofttech.com

Address: 2, Martins Street Off Ojuelegba Road, Yaba, Lagos State.



P Enroll Today & Start Your Motion Graphics & Animation Journey!

Shape your future with SIWES Motion Graphics & Animation